



Buy the future , play with us...

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SPADES

The innovative model of Spades to the crypto community the best of 100% ownership of their digital assets while having immediate access to cash.No hidden fees, no capital gains taxes, no credit checks.

Transparency is guaranteed through the use of blockchain technology, smart contracts and algorithmic processes executed by the Ethereum .Due to using Ethereum with Proof-of-Stake consensus, Spades takes care of environment. Spades is committed to successfully solving inefficiencies in the investingmarkets by creating innovative, convenient and sustainable solutions.By harnessing the potential behind blockchain technology, Spades is pioneering a new digital financial system.

To achieve the network effect, we need to incentivize existing participants and attract a large community of traders, investors, Issuers and partners. To achieve this, we have issued Spades, Spades functionality is structured around the utility it provides.

It creates a growth spiral through the built-in mechanism in which the ecosystem participants can earn Spades for their investments. Proactive engagement with the wider community of traders, investors, Issuers and partners, who are the direct beneficiaries of the growth of Spades, drives growth and generates the network effect.

Spades Coin aims to create an ecosystem that solves and simplifies some important problems in supply chain management, considering that developing and globalizing technology affects human populations of all ages and masses, rather than explaining the complex usage areas of crypto currencies using many Blockchain technologies.

Mission

Thrilling the entire game community worldwide with a compelling, rich and easy to use app while creating a digital economy within our ecosystem via the Spades token.

Vision

Spades token was built to provide a single platform that allows them to participate in digital events in a simple, fun and powerful way, with the innovations it brings to the world of gaming and betting

With investments in gaming and betting, Spades token will contribute to the refoundation of the digital world with many new achievements that it will provide to investors in this area

Blockchain

A blockchain is a growing list of records, called *blocks*, that are linked using cryptography.^{[1][2][3][4]} Each block contains a cryptographic hash of the previous block,^[4] a timestamp, and transaction data (generally represented as a Merkle tree). By design, a blockchain is resistant to modification of its data. This is because once recorded, the data in any given block cannot be altered retroactively without alteration of all subsequent blocks.

For use as a distributed ledger, a blockchain is typically managed by a peer-to-peer network collectively adhering to a protocol for inter-node communication and validating new blocks. Although blockchain records are not unalterable, blockchains may be considered secure by design and exemplify a distributed computing system with high Byzantine fault tolerance. The blockchain has been described as "an open, distributed ledger that can record transactions between two parties efficiently and in a verifiable and permanent way.

The blockchain was invented by a person (or group of people) using the name Satoshi Nakamoto in 2008 to serve as the public transaction ledger of the cryptocurrency bitcoin. The identity of Satoshi Nakamoto remains unknown to date.

The invention of the blockchain for bitcoin made it the first digital currency to solve the double-spending problem without the need of a trusted authority or central server. The bitcoin design has inspired other applications^{[3][2]} and blockchains that are readable by the public and are widely used by cryptocurrencies. The blockchain is considered a type of payment rail.^[6]

Private blockchains have been proposed for business use but *Computerworld* called the marketing of such privatized blockchains without a proper security model "snake oil".^[7] However, others have argued that permissioned blockchains, if carefully designed, may be more decentralized in practice than permissionless ones.^[8]

A blockchain is a decentralized, distributed, and oftentimes public, digital ledger consisting of records called *blocks* that is used to record transactions across many computers so that any involved block cannot be altered retroactively, without the alteration of all subsequent blocks. This allows the participants to verify and audit transactions independently and relatively inexpensively.¹ A blockchain database is managed autonomously using a peer-to-peer network and a distributed timestamping server.

They are authenticated by mass collaboration powered by collective self-interests. Such a design facilitates robust workflow where participants' uncertainty regarding data security is marginal. The use of a blockchain removes the characteristic of infinite reproducibility from a digital asset.

It confirms that each unit of value was transferred only once, solving the long-standing problem of double spending. A blockchain has been described as a *value-exchange protocol*.^[19] A blockchain can maintain title rights because, when properly set up to detail the exchange agreement, it provides a record that compels offer and acceptance.

Logically, a blockchain can be seen as consisting of several layers:

- infrastructure (hardware)
- networking (node discovery, information propagation and verification)
- consensus (proof of work, proof of stake)
- data (blocks, transactions)
- application (smart contracts/dApps, if applicable)

ERC20

Ethereum is a decentralized, open-source blockchain with smart contract functionality. Ether (ETH) is the native cryptocurrency of the platform. It is the second-largest cryptocurrency by market capitalization, after [Bitcoin](#). Ethereum is the most actively used blockchain.

Ethereum was proposed in 2013 by programmer Vitalik Buterin. Development was crowdfunded in 2014, and the network went live on 30 July 2015, with 72 million coins premined.^{[4][5]} The Ethereum Virtual Machine (EVM) can execute scripts and run decentralized applications.^{[6][7]} Ethereum is used for decentralized finance, and has been utilized for many initial coin offerings.

In 2016, a hacker exploited a flaw in a third-party project called The DAO and stole \$50 million of Ether.^[8] As a result, the Ethereum community voted to hard fork the blockchain to reverse the theft^[9] and Ethereum Classic (ETC) continued as the original chain.^[10]

Ethereum has started implementing a series of upgrades called Ethereum 2.0, which includes a transition to proof of stake and an increase in transaction throughput using sharding

Ethereum was initially described in a white paper by Vitalik Buterin,^[13] a programmer and co-founder of *Bitcoin Magazine*, in late 2013 with a goal of building decentralized applications.

Buterin argued that Bitcoin and blockchain technology could benefit from other applications besides money and needed a scripting language for application development that could lead to attaching real-world assets, such as stocks and property, to the blockchain.

In 2013, Buterin briefly worked with eToro CEO Yoni Assia on the Colored Coins project and drafted its white paper outlining additional use cases for blockchain technology.^[17] However, after failing to gain agreement on how the project should proceed, he proposed the development of a new platform with a more general scripting language that would eventually become Ethereum.^[4]

Ethereum was announced at the North American Bitcoin Conference in Miami, in January 2014. During the conference, a group of people rented a house in Miami: Gavin Wood, Charles Hoskinson, and Anthony Di Iorio from Toronto who financed the project. Di Iorio invited friend Joseph Lubin, who invited reporter Morgen Peck, to bear witness. Six months later the founders met again in a house in Zug, Switzerland, where Buterin told the founders that the project would proceed as a non-profit. Hoskinson left the project at that time.

Ethereum has an unusually long list of founders. Anthony Di Iorio wrote: "Ethereum was founded by Vitalik Buterin, Myself, Charles Hoskinson, Mihai Alisie & Amir Chetrit (the initial 5) in December 2013. Joseph Lubin, Gavin Wood, & Jeffrey Wilcke were added in early 2014 as founders." Formal development of the software began in early 2014 through a Swiss company, Ethereum Switzerland GmbH (*EthSuisse*).

The basic idea of putting executable smart contracts in the blockchain needed to be specified before the software could be implemented. This work was done by Gavin Wood, then the chief technology officer, in the Ethereum Yellow Paper that specified the Ethereum Virtual Machine. Subsequently, a Swiss non-profit foundation, the **Ethereum Foundation** (*Stiftung Ethereum*), was created as well. Development was funded by an online public crowdsale from July to August 2014, with the participants buying the Ethereum value token (Ether) with another digital currency, Bitcoin. While there was early praise for the technical innovations of Ethereum, questions were also raised about its security and scalability.^[14]

In 2019, Ethereum Foundation employee Virgil Griffith was arrested by the US government for presenting at a blockchain conference in North Korea.

Spades Network

When spades reaches a sufficient hard cap amount, it will realize its first target, its own network. Spades Network is comprised of permissionless Spades link and the Spades Manager (located on Ethereum).

Spades Manager

Spades Manager exists on the Ethereum mainnet and serves as the entrypoint to all other smart contracts in the Spades ecosystem. This contract manages the orchestration of all entities within the network, inclusive of Elastic Sidechain creation / destruction, Node creation / destruction, withdrawals, and bounties Link Creation.

To be added as a node to the system, a prospective node must run the Spades daemon which will evaluate the prospective node to ensure that it is upholding network hardware requirements³.

Spades Links

If the prospective link passes this verification step, the daemon will permit it to submit a request to join the network to the Spades Manager. This request will contain both the required network deposit as well as node metadata collected by the daemon (e.g. IP address, port, public key,...).

After the request has been committed to Ethereum, the prospective node will either be added to the system as 'full node' or a 'fractional node'⁴. Full nodes will have all of their resources utilized for a single Elastic Sidechain while fractional nodes will participate in multiple Elastic Sidechains (multitenancy).

After a node is created, it will have a large group⁵ of peer nodes in the network randomly assigned to it; peers regularly audit node downtime and latency at predetermined periods (e.g. five minutes) and submit these batched metrics to the Spades Manager once for every network epoch where they are used to determine the node's bounty reward.

Although we briefly mention our own network project here, we will update future processes in the future to avoid plagiarism.

Use and Monetisation Strategy

Considering the problems faced by Gaming and Betting sites in transferring deposits such as identity **requirements** and high commission rates, Spades Coin will be the solution to all these problems.

Some of the e-commerce sites already negotiated are about to reach an agreement. Soon, purchases will be made on ecommerce sites with the Spades Coin exchange and additional discounts and conveniences will be provided to customers using Spades Coins.

Most of the investment instruments in which you hold your deposits are open to human manipulation and supply increases, and your money may not be worth the next day the previous day. Spades Coin protects your money against inflation with its unchangeable fixed supply and market regulatory factors and allows you to get a fixed interest with its Stake feature.

It is very easy to send your money abroad. Send money to your cryptocurrency account from one end of the world to the other in 5 minutes without a bank or government procedure.

Your Spades Coins are safe 24/7 in your cold and stock wallets known only to you, and it is not possible for anyone but you to access them.

There are 4 characteristics of a cryptocurrency like Spades:

1. Digital in nature; i.e. they are not physically represented. This is not an innovation per se though. Over 90% of the money supply in the Euro Area is digital – only 9.4% are currency in circulation.

2. Private; so far no public crypto currencies have been issued. There have been private currencies before. • During the Free Banking Era of the mid-19th century, about 8,000 different currencies were in circulation in the USA. • Bank failures, fraud and financial instability eventually led to the creation of the Federal Reserve System. European Department, International Monetary Fund 5 Basic characteristics of crypto currencies

3. Global; basically anyone can exchange bitcoins with anyone around the world. Not limited to a specific country.

4. Run on an autonomous and decentralized algorithm; in most cases, this algorithm also ensures that the supply of the currency increases at a predefined pace and is otherwise fixed. • Crypto currencies like Bitcoin do not have a central issuer or a legal counterpart. As such, they are not the liability of any institution and are not backed by assets. • No discretionary changes to the money supply are possible. European Department, International Monetary Fund 6 Why crypto currencies? Why now? Several factors lie behind the recent rise of crypto currencies:

- Technological progress- the development of blockchain technology
- Concerns about conventional money and banking
 - Banking crisis 2008
 - Unconventional monetary policies/quantitative easing
- Privacy concerns
- Political views about the role of government

- Libertarian
- Anti-capitalist

What makes us different

Security: The Spades team guarantees the security of your guarantees with its strong encrypted and remote contract from outside intervention on the network.

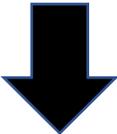
Privacy: Spades Coin allows you to trade and send deposits without your credentials.

Community Control: Spades will be able to vote on the offers they have in liquidity in their coin pools and make decisions on almost every issue, from site design options.

Protecting Your Guarantees: Against the volatile cryptocurrency exchange movements that may be experienced negatively by Spades Coin broadcasts, the change regulator will create many key arguments and will ensure that their collaterals are guaranteed.

Distribution: The first distribution of Spades Coin will be able to change the Spades code with Ethereum and the details will be distributed by the team in a pre-sale event. After the pre-sale, the unsold part will be distributed as collateral. The supply is constant forever and there is no way to create more Spades Coins. Matters related to token burning will be evaluated by community vote.

Roadmap



SUCCESS

Usage Areas

Gaming and Betting Sites: Considering the problems faced by Gaming and Betting sites in transferring deposits such as identity requirements and high commission rates, Spades Coin will be the solution to all these problems.

The New Money of E-Commerce: Some of the e-commerce sites already negotiated are about to reach an agreement. Soon, purchases will be made on e-commerce sites with the Spades Coin exchange and additional discounts and conveniences will be provided to customers using Spades Coins.

Inflation Protection: Most of the investment instruments in which you hold your deposits are open to human manipulation and supply increases, and your money may not be worth the next day the previous day. Spades Coin protects your money against inflation with its unchangeable fixed supply and market regulatory factors and allows you to get a fixed interest with its Stake feature.

Fast Transfer: It is very easy to send your money abroad. Send money to your cryptocurrency account from one end of the world to the other in 5 minutes without a bank or government procedure.

Keep Your Deposits Safe: Your Spades Coins are safe 24/7 in your cold and stock wallets known only to you, and it is not possible for anyone but you to access them.

Usage Game and Betting Sites

The blockchain ecosystem is growing rapidly, beginning to affect more and more people every day. Although this technology is mostly used in crypto money networks, it actually allows the creation of innovative solutions for many different sectors.

Major examples of these uses include healthcare, management, supply chain, IoT (internet of things), and charity.

So did you know that blockchain technology is changing the gaming industry?

Currently, most online games use centralized models. This means that all relevant data is stored on a server entirely controlled by game administrators.

Usually, data consists of account information and server history. All events and in-game assets (such as collectibles, items and virtual currency) collected by players in this past are recorded and stored.

Since the database is owned by one company, players do not have real ownership of their accounts and items. In addition, central servers can have many limitations and vulnerabilities.

For example:

Server downtime due to technical issues

Hackers infiltrate the system

Game closure

Unfair ban of accounts

Lack of transparency regarding game working principles and rates

Developers and administrators manipulating the game economy

In other words, power is in the hands of gaming companies. But fortunately, blockchain technology can eliminate or mitigate most of these problems.

A blockchain-based system can be used as a distributed database to verify and secure all types of digital data, such as in-game history, digital items, and tokenized assets. The main idea is to take the power from gaming companies and give it back to the players.

This way, each player can have full control over their accounts and digital assets, and the freedom to buy and sell those assets at any time.

How can Spades affect the game world?

As we mentioned earlier, blockchain-based games allow users to have permanent ownership and full control over their in-game assets. Each asset is usually represented by unique, non-fungible tokens (NFTs) such as ERC-721 tokens.

In-game cards, skins, equipment, and characters can be included in these assets. But all assets can be tied to blockchain tokens managed by a distributed network regardless of their type.

Gaming companies have the power to manipulate drop rates and the economies of their games. They can also lock or bind in-game items, making them non-tradable.

In contrast, games built on blockchain networks enable decentralized marketplaces. While this removes the need for trust among players, it also mounts resistance against censorship. All players can buy, sell and trade their in-game assets peer-to-peer.

Blockchain and smart contracts have the power to reduce transaction costs and accelerate financial transactions. They can facilitate all kinds of payments, not only between players (peer-to-peer) but also between players and developers.

By connecting in-game data and items to blockchain tokens, players can transfer assets between different games. This allows players to reuse their digital assets while experiencing different games.

Since game items are represented using digital tokens, players can exchange these tokens in other game markets on the same blockchain.

Depending on the application, blockchain enables open source, distributed and transparent game servers. In such cases, the working principles of the game can only be changed if the majority of the network votes in favor.

In addition, the distributed nature of blockchains prevents hackers and fraudsters from spoiling the game because there is no single point of failure.

Once the game exists on a central server, the developers can abandon the project or close the game at any time. With blockchain, even if the developers leave the project, players can continue the game

The game stays alive as long as the blockchain continues to run. In some cases, new developers take over the project to make improvements to the project.

While blockchain technology opens a whole new horizon for the gaming world, there are still some limitations that this technology has to overcome. These limitations include:

Scalability. Blockchains are generally much slower than centralized networks, which can hamper the adoption of games on a global scale.

Lack of use. While hundreds of blockchain games are available, demand is still very low. Many games have very few users.

Centralization. Not all blockchain-based games are completely decentralized. Some of these use ERC-721 or other blockchain tokens but actually run on a central server.

Simplicity. While there are some exceptions, most blockchain games are too simple to appeal to players who value high-quality graphics or high-end gaming experiences.

Access barriers. Raising funds to start and maintain a blockchain game can be challenging. In addition to low usage, scalability issues can complicate developers' jobs.

Competition. Blockchain games are usually developed by small, independent groups (indie games). These teams may find it difficult to compete with the giant gaming companies of the central world.

Fortunately, various solutions are being developed to address these limitations. Several teams are currently working on Ethereum Plasma, Lightning Network and other Layer 2 solutions to solve scalability issues.

Examples of blockchain games

Compared to the traditional gaming industry, the blockchain game world is still quite new and small. Still, there are hundreds of DApps and games built on blockchain networks.

Most of the games run on the Ethereum blockchain, but the number of projects developed on other networks such as EOS, Enjin, Loom, TRON, ONT, NEO, VeChain and IOST is increasing. Some examples of blockchain-based games include:

Decentraland (virtual reality platform)

Cryptokitties

Gods Unchained

My Crypto Heroes

Cheeze Wizards

Crypto Space Commander

Mythereum

Axie Infinity

HyperSnakes

EOS Dynasty

EOS Knights

Beyond the Void

CryptoZombies

Relentless

HyperDragons Go

CryptoWars

It is undeniable that blockchain technology has enormous potential for the gaming industry. It offers significant improvements for gamers and developers, especially in terms of decentralization, transparency and interoperability.

If developers can overcome major limitations, it is very likely that blockchain will change the game world for the better and be seen as a brand new entertainment space that offers more freedom to players.

The New Money of E-Commerce

There is no doubt that the use of cryptocurrencies is on the rise. The integration of cryptocurrencies into e-export systems will carry the ecosystem to much higher levels.

It seems that virtual currency trials will bring e-commerce to important points even in third world countries. However, countries still have many reservations about cryptocurrency shopping in e-commerce: The big problem is security! Despite everything, it cannot be denied that it is a promising company for e-export companies that want to sell products abroad!

Cryptocurrencies are increasingly taking place in the financial world. We are experiencing a period in which cryptocurrencies, which are popular among individual investors as well as institutions, gain the favor of the public.

The use of crypto currencies, which are at the top of the market in terms of market size, especially Bitcoin, is gradually increasing. It is estimated that the number of cryptocurrency users in the world is approaching 5.5 million. Both have a large number of companies that accept payment both in Turkey and in the world of crypto currency. Receiving payments with cryptocurrency excites large retail companies as well as small and medium-sized businesses.

Facebook, the world's most popular social media giant, also stepped into the crypto world with Libra. Libra was founded; It was announced that it will be released in June 020. Libra will also be supported by a "basket of foreign currency assets". Approximately 100 companies, including giant companies such as MasterCard, Visa, PayPal and eBay, will support Facebook's crypto, which attracted the reaction of central banks due to its origins in the private sector.

In addition, giant companies such as Starbucks and Amazon, along with Facebook, are also interested in blockchain technology along with cryptocurrencies. In other words, cryptocurrencies are no longer a luxury but a necessity. Receiving payments with crypto money in e-commerce offers very attractive options for e-commerce and e-export sites.

Companies Accepting Cryptocurrency Payment

- Microsoft
- CheapAir
- Shopify
- Bloomberg
- Expedia
- Intuit,
- Digitec Galaxus
- Rakuten
- Save The Children
- Famsa
- WordPress
- Reddit,
- Seoclerks
- Europac
- Dell
- Tesla

The e-commerce industry has grown tremendously over the years. It will continue to grow in the coming days. In 2017, the market value of retail e-commerce was \$ 2.3 trillion. The value of this figure is

expected to reach \$ 4.88 trillion in 2021. E-commerce has more customer potential as it provides ease of access to products.

Cross-border e-commerce is moving towards an important point for cross-country trade. However, it should not be denied that the fragile infrastructure of the industry's traditional financial system also faces great difficulties. Customers use their credit or debit cards to pay for their online purchases. Banks act as intermediaries to digitally facilitate money transactions.

At this stage, some questions arise:

How safe are e-commerce transactions through brokerage houses?

Are you obliged to pay hidden costs for every transaction done?

What if your money or credit card information in your bank account is stolen?

Can't there be a solution that guarantees full security and transparency in monetary transactions?

How can cryptocurrencies contribute to this ecosystem in e-commerce?

It all started 10 years ago with the birth of Bitcoin. Today, many businesses and investors around the world own millions of cryptocurrencies. Virtual currencies are gradually approaching traditional economic reels. Virtual currencies have many potential benefits for the e-commerce industry. As the use of cryptocurrency in e-commerce increases, a decentralized online marketplace is emerging.

The benefits of cryptocurrencies in cross-border e-commerce are as follows;

Fast transaction: Crypto money transactions provide much faster transactions than traditional financial systems. The number of crypto transactions per second increases with the speed of the network connection. There are no e-export customers who would not be satisfied with this speed!

Transaction fees: When paying for e-commerce with a credit card, some transaction fees are applied according to the structure of the bank used. In e-commerce, crypto currencies allow online shopping using a gateway. For this reason, there is no transaction fee or any additional fee. The crypto currency allows payments to be made by eliminating middlemen.

Inflation Protection

The phenomenon of inflation, which has been voiced by the professionals of the subject for a long time, played an important role in the adoption of cryptocurrencies. The news of high transaction volumes in Bitcoin and other cryptocurrencies also continues.

The depreciation of national currencies all over the world has encouraged investors and small businesses to invest their assets in cryptocurrencies. With the pandemic progress, the whole world is going through a difficult time. If the adoption of Bitcoin and other cryptocurrencies increases, I see the future of the financial system brighter.

Fast Transfer

Spades units are versatile and have many different features. However, the issues of making payments with cryptocurrencies and performing money transfer transactions continue to be a topic that everyone who is interested in digital money is curious and followed.

While using cryptocurrencies as a payment method is not an issue, some large and small businesses are considering entering the crypto market or applying blockchain technology to their operations. Many

well-known companies such as Microsoft, Virgin, Expedia, Subway, T-Mobile Poland, OKCupid and Newegg have accepted payment methods with cryptocurrencies. According to CoinMap, more than 13,000 stores around the world have begun accepting digital currency as a payment method.

Due to the uncertainty of some laws, financial institutions are hesitant to use cryptocurrencies as a payment method. This may also be due to bitcoin's reputation as a money laundering tool. But thanks to new laws and technological tools, this trend may soon change.

Pros of Payment Methods with Spades

Users can make transactions anonymously. People who care about privacy professionally consider the anonymity of the cryptocurrency. Buyers with a particularly high understanding of cyber security often prefer anonymous transactions.

If you are buying crypto money while the price is high, you will earn more money as the value of your assets will increase.

Keep Your Safe Deposits

Crypto money is a fully digital, encrypted virtual currency. It is produced after a wide variety of mathematical verification processes, namely "mining", using computers. It can be exchanged and transferred, as well as stored in digital wallets and converted into different currencies on crypto money exchanges.

All these transactions develop on the blockchain, and the powerful and secure technology behind cryptocurrencies is also emerging. The blockchain is the registry where all transactions to milk a cryptocurrency are kept. In this system, while each data entry creates a transaction, these sequential transactions also block. A peer-to-peer distributed system of blocks is used and approved transactions are added to the system.

While the blockchain encrypted exit offers a fast technology to fast transactions, it comes in a shorter time with a faster system with the improvements made.

Cryptocurrencies held in cold wallets are not under the state or any authority.

With Spades, your deposits are kept securely in your cold wallet or stock exchange applications that cannot be reached by anyone but you.

A security token is a portable device that electronically authenticates a person by storing personal information. The token owner enters the security code into a system to grant access to a network service.

Security tokens come in many different forms (for example, to access a car or apartment building), including hardware tokens containing chips, USB tokens plugged into USB ports, wireless bluetooth tokens, or programmable electronic keychains that remotely activate devices.

Users use security tokens to access third-party websites without any problems. Disconnected icons do not connect to the computer or network in any way; instead, user information is manually entered into the system from the card. Linked tokens work electronically and automatically transmit information to the network once connected

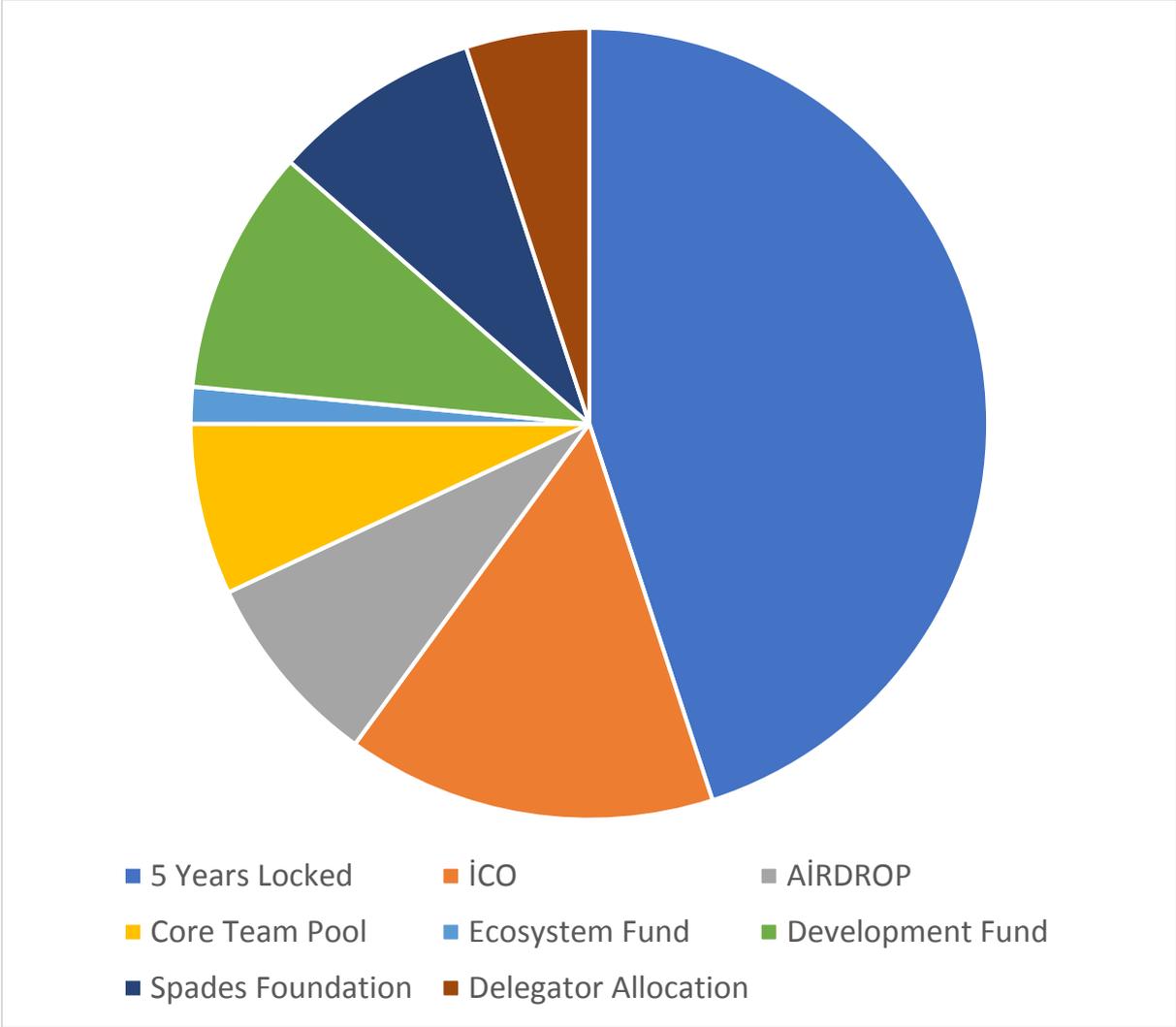
To add an additional layer of security, you can use a security token to access a sensitive network system such as a bank account. In this case, the security token is used in addition to a password to prove the identity of the account holder.

Security tokens are not foolproof. If the token is lost or stolen, or if the owner does not have it, it cannot be used to access a service. However, the owner can take steps to prevent loss or theft, such as locks or alarms, and the token can be rendered useless to a thief using two-factor authentication that requires an item in the possession of the owner (e.g. bank card) and a piece of information (for example, PIN) to access the token.). However, to prevent theft, the owner can take action against theft by locking the security token, using alarms or two-factor authentication that requires an item in the owner's possession.

Security tokens can be hacked. This usually happens when the security token owner unwittingly provides login information to an unauthorized user who enters the secure network.

Also, security tokens store data to authenticate their owners. Some store cryptographic keys, a system used in cryptocurrency services like Bitcoin, but the key must be kept secret. Some use time-sensitive passwords that are coordinated between the token and the network and reset at fixed intervals. Others use biometrics, such as fingerprint data, to ensure that only the owner of the security token can access protected information.

DISTRIBUTION



*Numerical information is shown on the next page.

Maximum supply	12.000.000
Circulating supply	6.700.000
Token Type	Erc-20

SEGMENT	ALLOCATION (% of Max Supply)	EXPLANATION
ICO	% 15	half of the unsold part will be used as a market regulator and the other half will be locked for 1 year.
ECOSYSTEM FUD	% 1.5	will be used according to forgery and adverse situations that may occur
DELEGATOR ALLOCATION	% 5	To be used for promotions and representatives in various parts of the world
DEVELOPMENT FUD	% 10	will be used as a resource for the development of the system
CORE TEAM POOL	% 7	will be distributed to the team
5 YEARS LOCKED	% 45	If the token value is below the original price, it will be burned at that rate each year. If the token value has increased, it will be released at 5%. It will also provide resources for miners and other issues
AIRDROP	% 8	will distribute at various times
SPADES FOUNDATION	% 8.5	to be invested in the charity and social support platform created for spades

Pre-Sale Details

	DATE	PRICE	BONUS *
PRE-SALE 1. ROUND	20.03.2021 - 05.04.2021	0.4\$	20%
PRE-SALE 2.ROUND	06.04.2021 - 21.04.2021	0.6\$	10%

* Protect investors from cold wallet transfer fees and will be distributed to first investors as part of a reward.

Airdrop

During the pre-sale phase, it will be evaluated by the team and distributed within a specific plan.

The airdrop distribution limit will be implemented within the framework of the distribution plan. In case of limit subsistence, it will be spent from the limits allocated for representative expenses.

Exchange Listing

Exchange	Estimated Date	Final Situation
Uniswap	April	application approved
Centralized (To be announced later)	May / June	application approved
Centralized (To be announced later)	May / June	application approved
Centralized (To be announced later)	May/ June	application approved
Centralized (To be announced later)	June / August	application review

*The exchanges with which agreements are made will be notified on the official page and social media channels.

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